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openresty / stream-lua-nginx-module

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Embed the power of Lua into NGINX TCP servers

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agentzh committed on GitHub Merge pull request #59 from rainingmaster/119_to_stream Latest commit ed7c0ea on Dec 19, 2016

src	fixed coding style issues found by ngx-releng. alas.	5 months ago
t	transform test case 119-config-prefix.t from ngx_http_lua to ngx_stre...	2 months ago
util	tests: added 128-duplex-tcp-socket.t.	a year ago
.gitattributes	added .gitattribute.	a year ago
.gitignore	feature: implemented ngx.encode_args() and ngx.decode_args(). thanks ...	10 months ago
.travis.yml	travis-ci: added nginx-1.11.2 to build matrix, moved package managemen...	3 months ago
README.md	doc: updated copyright notice.	2 months ago
config	feature: implemented ngx.encode_args() and ngx.decode_args(). thanks ...	10 months ago
valgrind.suppress	updated valgrind.suppress for nginx 1.11.2+ on linux i386.	6 months ago

 README.md

Name

ngx_stream_lua_module - Embed the power of Lua into Nginx stream/TCP Servers.

This module is not distributed with the Nginx source. See [the installation instructions](#).

Table of Contents

- [Name](#)
- [Status](#)
- [Synopsis](#)
- [Description](#)
 - [Directives](#)
 - [Nginx API for Lua](#)
- [TODO](#)
- [Nginx Compatibility](#)
- [Installation](#)
- [Community](#)
 - [English Mailing List](#)
 - [Chinese Mailing List](#)
- [Code Repository](#)
- [Bugs and Patches](#)

- [Copyright and License](#)
- [See Also](#)

Status

Experimental.

Synopsis

```
events {
    worker_connections 1024;
}

stream {
    # define a TCP server listening on the port 1234:
    server {
        listen 1234;

        content_by_lua_block {
            ngx.say("Hello, Lua!")
        }
    }
}
```

Set up as an SSL TCP server:

```
stream {
    server {
```

```
listen 4343 ssl;

ssl_protocols      TLSv1 TLSv1.1 TLSv1.2;
ssl_ciphers        AES128-SHA:AES256-SHA:RC4-SHA:DES-CBC3-SHA:RC4-MD5;
ssl_certificate    /path/to/cert.pem;
ssl_certificate_key /path/to/cert.key;
ssl_session_cache  shared:SSL:10m;
ssl_session_timeout 10m;

content_by_lua_block {
    local sock = assert(ngx.req.socket(true))
    local data = sock:receive() -- read a line from downstream
    if data == "thunder!" then
        ngx.say("flash!") -- output data
    else
        ngx.say("boom!")
    end
    ngx.say("the end...")
}
}
```

Listening on a UNIX domain socket is also supported:

```
stream {
    server {
        listen unix:/tmp/nginx.sock;

        content_by_lua_block {
            ngx.say("What's up?")
            ngx.flush(true) -- flush any pending output and wait
            ngx.sleep(3) -- sleeping for 3 sec
            ngx.say("Bye bye...")
        }
    }
}
```

```
}  
  }  
}
```

Description

This is a port of the [ngx_http_lua_module](#) to the NGINX "stream" subsystem so as to support generic stream/TCP clients in the downstream.

Lua APIs and directive names rename the same as the `ngx_http_lua_module` .

[Back to TOC](#)

Directives

The following directives are ported directly from `ngx_http_lua_module` . Please check the documentation of `ngx_http_lua_module` for more details about their usage and behavior.

- [lua_code_cache](#)
- [lua_regex_cache_max_entries](#)
- [lua_package_path](#)
- [lua_package_cpath](#)
- [init_by_lua_block](#)
- [init_by_lua_file](#)
- [init_worker_by_lua_block](#)
- [init_worker_by_lua_file](#)
- [content_by_lua_block](#)

- [content_by_lua_file](#)
- [lua_shared_dict](#)
- [lua_socket_connect_timeout](#)
- [lua_socket_buffer_size](#)
- [lua_socket_pool_size](#)
- [lua_socket_keepalive_timeout](#)
- [lua_socket_log_errors](#)
- [lua_ssl_ciphers](#)
- [lua_ssl_crl](#)
- [lua_ssl_protocols](#)
- [lua_ssl_trusted_certificate](#)
- [lua_ssl_verify_depth](#)
- [lua_check_client_abort](#)
- [lua_max_pending_timers](#)
- [lua_max_running_timers](#)

In addition, `ngx_stream_lua_module` provides the following directives:

- [lua_resolver](#)

Just an equivalent to the [resolver](#) directive in the NGINX "http" subsystem.

- [lua_resolver_timeout](#)

Just an equivalent to the [resolver_timeout](#) directive in the NGINX "http" subsystem.

- [lua_lingering_close](#)

Just an equivalent to the [lingering_close](#) directive in the NGINX "http" subsystem.

- `lua_lingering_time`

Just an equivalent to the [lingering_time](#) directive in the NGINX "http" subsystem.

- `lua_lingering_timeout`

Just an equivalent to the [lingering_timeout](#) directive in the NGINX "http" subsystem.

The [send_timeout](#) directive in the NGINX "http" subsystem is missing in the "stream" subsystem. So `ngx_stream_lua_module` uses the `lua_socket_send_timeout` for this purpose.

[Back to TOC](#)

Nginx API for Lua

Many Lua API functions are ported from the `ngx_http_lua_module`. Check out the official manual of `ngx_http_lua_module` for more details on these Lua API functions.

- `ngx.var.VARIABLE`

Unlike the "http" subsystem, the "stream" subsystem of the NGINX core does not support NGINX variables at all. But still we emulate some of the NGINX builtin variables in this `ngx.var` API for compatibility with `ngx_http_lua_module` and ease of extracting certain session-wise information. Currently the following "variables" are supported:

- `ngx.var.pid` for [\\$pid](#)
- `ngx.var.connection` for [\\$connection](#)
- `ngx.var.remote_addr` for [\\$remote_addr](#)
- `ngx.var.binary_remote_addr` for [\\$binary_remote_addr](#)

- `ngx.var.remote_port` for `$remote_port`
- `ngx.var.nginx_version` for `$nginx_version`
- `ngx.var.server_addr` for `$server_addr`
- `ngx.var.server_port` for `$server_port`

- **Core constants**

`ngx.OK` , `ngx.ERROR` , and etc.

- **Nginx log level constants**

`ngx.ERR` , `ngx.WARN` , and etc.

- **`print`**

- **`ngx.ctx`**

- **`ngx.req.socket`**

Only raw request sockets are supported, for obvious reasons. The `raw` argument value is ignored and the raw request socket is always returned. Unlike `ngx_http_lua_module` , you can still call output API functions like `ngx.say` , `ngx.print` , and `ngx.flush` after acquiring the raw request socket via this function.

- **`ngx.print`**

- **`ngx.say`**

- **`ngx.log`**

- **`ngx.flush`**

This call currently ignores the `wait` argument and always wait for all the pending output to be completely flushed out (to the system socket send buffers).

- `ngx.exit`
- `ngx.eof`
- `ngx.sleep`
- `ngx.escape_uri`
- `ngx.unescape_uri`
- `ngx.encode_args`
- `ngx.decode_args`
- `ngx.encode_base64`
- `ngx.decode_base64`
- `ngx.crc32_short`
- `ngx.crc32_long`
- `ngx.hmac_sha1`
- `ngx.md5`
- `ngx.md5_bin`
- `ngx.sha1_bin`
- `ngx.quote_sql_str`
- `ngx.today`
- `ngx.time`
- `ngx.now`
- `ngx.update_time`
- `ngx.localtime`
- `ngx.utctime`
- `ngx.re.match`
- `ngx.re.find`
- `ngx.re.gmatch`

- [ngx.re.sub](#)
- [ngx.re.gsub](#)
- [ngx.shared.DICT](#)
- [ngx.socket.tcp](#)
- [ngx.socket.udp](#)
- [ngx.socket.connect](#)
- [ngx.get_phase](#)
- [ngx.thread.spawn](#)
- [ngx.thread.wait](#)
- [ngx.thread.kill](#)
- [ngx.on_abort](#)
- [ngx.timer.at](#)
- [ngx.timer.running_count](#)
- [ngx.timer.pending_count](#)
- [ngx.config.debug](#)

- [ngx.config.subsystem](#)

Always takes the Lua string value "stream" in this module.

- [ngx.config.prefix](#)
- [ngx.config.nginx_version](#)
- [ngx.config.nginx_configure](#)
- [ngx.config.ngx_lua_version](#)
- [ngx.worker.exiting](#)
- [ngx.worker.pid](#)

- [ngx.worker.count](#)
- [ngx.worker.id](#)
- [coroutine.create](#)
- [coroutine.resume](#)
- [coroutine.yield](#)
- [coroutine.wrap](#)
- [coroutine.running](#)
- [coroutine.status](#)

[Back to TOC](#)

TODO

- Add new directives `access_by_lua_block` and `access_by_lua_file`.
- Add new directives `log_by_lua_block` and `log_by_lua_file`.
- Add new directives `balancer_by_lua_block` and `balancer_by_lua_file`.
- Add new directives `ssl_certificate_by_lua_block` and `ssl_certificate_by_lua_file`.
- Add `ngx.semaphore` API.
- Add `ngx_meta_lua_module` to share as much code as possible between this module and `ngx_http_lua_module` and allow sharing of `lua_shared_dict`.
- Add support for [lua-resty-core](#).
- Add `lua_postpone_output` to emulate the [postpone_output](#) directive.

[Back to TOC](#)

Ngix Compatibility

The latest version of this module is compatible with the following versions of Ngix:

- 1.9.x >= 1.9.7 (last tested: 1.9.7)

Ngix cores older than 1.9.7 (exclusive) are *not* supported.

[Back to TOC](#)

Installation

This module can be manually compiled into Ngix or OpenResty:

1. Install LuaJIT 2.0 or 2.1 (recommended) or Lua 5.1 (Lua 5.2+ are *not* supported yet). LuaJIT can be downloaded from the [the LuaJIT project website](#) and Lua 5.1, from the [Lua project website](#). Some distribution package managers also distribute LuaJIT and/or Lua.
2. Download the latest version of ngx_stream_lua [HERE](#).
3. Download the latest supported version of NGINX [HERE](#) (See [Ngix Compatibility](#)) or the OpenResty bundle from [HERE](#).

Build the source of NGINX or OpenResty with this module, like below:

```
wget 'http://nginx.org/download/nginx-1.9.7.tar.gz'
tar -xzvf nginx-1.9.7.tar.gz
cd nginx-1.9.7/

# tell nginx's build system where to find LuaJIT 2.0:
export LUAJIT_LIB=/path/to/luajit/lib
export LUAJIT_INC=/path/to/luajit/include/luajit-2.0
```

```
# tell nginx's build system where to find LuaJIT 2.1:
export LUAJIT_LIB=/path/to/luajit/lib
export LUAJIT_INC=/path/to/luajit/include/luajit-2.1

# or tell where to find Lua if using Lua instead:
#export LUA_LIB=/path/to/lua/lib
#export LUA_INC=/path/to/lua/include

# Here we assume Nginx is to be installed under /opt/nginx/.
./configure --prefix=/opt/nginx \
    --with-ld-opt="-Wl,-rpath,/path/to/luajit-or-lua/lib" \
    --with-stream \
    --with-stream_ssl_module \
    --add-module=/path/to/stream-lua-nginx-module
```

[Back to TOC](#)

Community

[Back to TOC](#)

English Mailing List

The [openresty-en](#) mailing list is for English speakers.

[Back to TOC](#)

Chinese Mailing List

The [openresty](#) mailing list is for Chinese speakers.

[Back to TOC](#)

Code Repository

The code repository of this project is hosted on github at [openresty/stream-lua-nginx-module](#).

[Back to TOC](#)

Bugs and Patches

Please submit bug reports, wishlists, or patches by

1. creating a ticket on the [GitHub Issue Tracker](#),
2. or posting to the [OpenResty community](#).

[Back to TOC](#)

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[Back to TOC](#)

See Also

- [ngx_http_lua_module](#)
- [ngx_stream_echo_module](#)
- [OpenResty](#)

[Back to TOC](#)

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